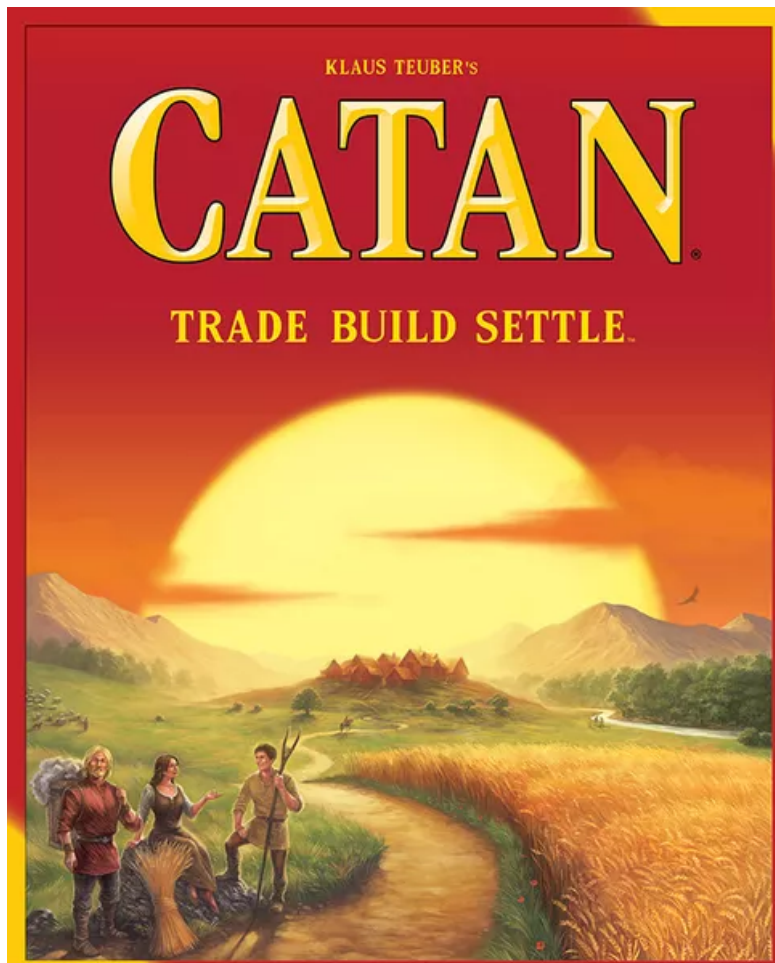




National Board
Game League



CATAN

Format and Rules 2024

How to Play - <https://www.youtube.com/watch?v=oiQ6SgBzfqY>

Rulebook -

https://www.catan.com/sites/default/files/2021-06/catan_base_rules_2020_200707.pdf

Format

- Game: CATAN
- Expansions Used: No
- Player Count: 4
- Board Layouts: **Revealed on the Day**
- Round One Format: 3 Game Group Stage
- Tournament Special Rules
 - Player Order
 - For the first game of the group stage and EVERY other round player order will be determined randomly
 - For the second and third game of the group stage - player order will shift 1 space
 - E.g The 1st player will become the 2nd player etc
 - Ties
 - Players who finish a game on the same VP will have points shared equally
 - E.g The players who finished 2nd and 3rd both finished on 8 VP so they will get 4 Group points each

Rounds

Group Stage

- Group Size: 4 Players
- Number of Games: 3
- Points Awarded
 - 1st: 8 Points
 - 2nd: 5 Points
 - 3rd: 3 Points
 - 4th: 1 Point
- Qualification Criteria
 - Players will qualify for the Quarter Finals in the following priority
 - Less 16 Groups
 - The Winner of each group + the highest ranked 2nd placed players based on a priority of;

- Groups Points Scored
 - Combined VP Points Scored
 - Sum of the percentage of victory points the players reached **SEE EXAMPLE AT END OF RULES**
- 16 Groups Exactly
 - The Winner of each group
 - More than 16 Groups
 - The Winners of each group ranked by the following priority
 - Groups Points Scored
 - Combined VP Points Scored
 - Sum of the percentage of victory points the players reached **SEE EXAMPLE AT END OF RULES**

Quarter Finals

- Number of Tables: 4
- Group Size: 4
- Number of Games: 1
- Qualification Criteria
 - The 1st and 2nd placed player in each Quarter Final Game will advance to the Semi Finals using the following tie breakers:
 - Total VP scored through both the Group Stage & Quarter Final
 - Sum of the percentage of victory points the players reached through both the Group Stage & Quarter Final **SEE EXAMPLE AT END OF RULES**

Semi Finals

- Number of Tables: 2
- Group Size: 4
- Number of Games: 1
- Qualification Criteria
 - The 1st and 2nd placed player in each Semi Final Game will advance to the Grand Final using the following tie breakers
 - Total VP scored through both the Group Stage, Quarter Final & Semi Final
 - Sum of the percentage of victory points the players reached through both the Group Stage, Quarter Final & Semi Final **SEE EXAMPLE AT END OF RULES**

Grand Final

- Number of Tables: 1
- Group Size: 4

- Number of Games: 1
- Qualification Criteria
- Tie Breakers
 - Total VP scored through both the Group Stage, Quarter Final, Semi Final & Grand Final
 - Sum of the percentage of victory points the players reached through both the Group Stage, Quarter Final & Grand Final **SEE EXAMPLE AT END OF RULES**

Sum of the percentage of victory points example:

Example (after three rounds):

Players A and B both win 2 games.

Both get 28 victory points - so there is still a tie.

Now the percentages of victory points will be calculated.

Player A:

Game 1: A gets 10 VPs, there were 32 VPs at the table, so his percentage is: 31.25%.

Game 2: A gets 8 VPs, there were 30 VPs at the table, so his percentage is: 26.67%.

Game 3: A gets 10 VPs, there were 36 VPs at the table, so his percentage is: 27.78%.

Player A's total is: 85.70%.

Player B:

Game 1: B gets 10 VPs, there were 30 VPs at the table, so his percentage is: 33.33%.

Game 2: B gets 10 VPs, there were 33 VPs at the table, so his percentage is: 30.3%.

Game 3: B gets 8 VPs, there were 36 VPs at the table, so his percentage is: 22.22%.

Player B's total is: 85.85%.

Therefore player B is ranked higher than player A.