



Ark Nova OBGL Format and Rules 2024

How to Register and Take Part

- Register for the tournament using this form: https://forms.gle/ZLpz3B59YXuGPqF3A
- 2. The tournament will be played on https://boardgamearena.com/
- 3. The tournament will be organized on our Discord server: https://discord.gg/w5unw5SJ
- 4. It is recommended that you have a Board Game Arena premium account. While not necessary to participate, at least one player in each game will require a premium account to create the game.
- 5. Once the registration deadline has passed there will be a draw conducted and assigned matches will be listed on the Discord server.

RoundsGroup Stage

- Turn-Based
- Mode of Group Stage: Round Robin
- Number of Games: 3
- Points Awarded
 - 1st: 2 Points2nd: 0 points
- Qualification Criteria
 - Players will qualify for the Quarter Finals in the following priority
 - Less than 16 Groups
 - The Winner of each group + the highest ranked 2nd placed players based on a priority of;
 - Groups Points Scored
 - Average of Points Percentage of Best opponent in each game
 - 16 Groups Exactly
 - The Winner of each group
 - More than 16 Groups
 - The winners of each group will be ranked according to:
 - Average of Points Percentage of Best opponent in each game
 - The Best 16 winners will proceed to the Knockout Rounds

Knockout Rounds

- Turn-Based
- Number of Games: 1
- Single Elimination

Grand Final

Turn-Based

Number of Games: 1

Draw Methodology

Group Stage: Players will be randomly allocated a group.

Knockout Rounds: Players who qualify for the knockout rounds will be randomly allocated

places on a bracket.

Game Settings

Turn-Based

Number of Players: 2

Game Maximum Duration: 7 Days (turn-based)

Playing Hours: 24 Hours a day

Competitive Level: Same map for all players

Peaceful Mode: Disabled

Map Pack: Enabled Players Map: Random

Schedule

Registration Deadline - February 9th 10am AEDT Group Stage Begins - February 10th 10am AEDT Knockout Rounds will commence as soon as previous rounds finish

Other Rules

Skipping Players who are out of time

Players are expected to do their best to complete each game within the allotted time given to them for each game. However, no player is allowed to kick/skip other players from a tournament game unless the tournament organiser/moderator has granted permission to do so.

If you skip/kick a player from a game without permission from the tournament organiser you may be disqualified from the tournament.

Using the chat feature

Players are free to use the chat feature in game to communicate with each other. However, giving other players advice that will influence the success or failure of another player's strategy is prohibited. Players however are free and encouraged to honestly answer rules

based/mechanics questions other players may ask.

Reporting Game Results

When a game is finished. The player who created the game must then link the board game arena game table, for that game, into the Wingspan text channel on the discord server. These results will then be added into a spreadsheet to track results and standings.

Tournament Standings

Final tournament standings will be determined by the following method

- 1st: Winner of the Final
- 2nd: Runner-Up in the Final
- 3rd-4th: Remaining Semi-Final Players Ranked by
 - o Point Percentage of Winner in their Semi-Final Game
- 5th-8th: Remaining Quarter-Final Players Ranked by
 - Point Percentage of Winner in their Quarter-Final Game
- 9th-16th: Remaining Round of 16 Players Ranked by
 - o Point Percentage of Winner in their R16 Game
- 17th+: Remaining Players Ranked by
 - o Total Tournament Points Scored
 - Average of Points Percentage of Best opponent in each game