



Patchwork

OBGL Format and Rules 2024

How to Register and Take Part

1. Register for the tournament using this form:
2. The tournament will be played on <https://boardgamearena.com/>
3. The tournament will be organized on our Discord server: <https://discord.gg/w5unw5Sj>
4. Registered Players will be invited to join an invite only tournament on Board Game Arena. Players must accept the invitation to join the tournament on Board Game Arena prior to the tournament start time otherwise they may not participate in the tournament.

Rounds

Round One

- Turn-Based
- Number of Games Each: 4
- Points Awarded
 - 1st: 2 Points
 - 2nd: 0 points
- Qualification Criteria in the priority of:
 - Round Points Scored
 - Average of Points Percentage of Opponent in each game

Knockout Rounds

- Turn-Based
- Number of Games: 1
- Single Elimination

Grand Final

- Turn-Based
- Number of Games: 1

Draw Methodology

Round One: Players will be randomly allocated Tables, to be announced in Discord

Knockout Rounds: Players who qualify for the knockout rounds will be randomly allocated places on a Bracket.

Game Settings

Turn-Based

Number of Players: 2

Game Maximum Duration: 7 Days (turn-based)

Playing Hours: 24 Hours a day

Edition: Original

Schedule

Registration Deadline - February 23rd 10am AEDT

Group Stage Begins - February 24th 10am AEDT

Knockout Rounds will commence as soon as previous rounds finish

Other Rules

Skipping Players who are out of time

Players are expected to do their best to complete each game within the allotted time given to them for each game. **However, no player is allowed to kick/skip other players from a tournament game unless the tournament organiser/moderator has granted permission to do so.**

If you skip/kick a player from a game without permission from the tournament organiser you may be disqualified from the tournament.

Using the chat feature

Players are free to use the chat feature in game to communicate with each other. However, giving other players advice that will influence the success or failure of another player's strategy is prohibited. Players however are free and encouraged to honestly answer rules based/mechanics questions other players may ask.

Reporting Game Results

Since this tournament will be using Board Game Arena's own tournament system, players will not need to report their own results.

Tournament Standings

Final tournament standings will be determined by the following method

- 1st: Winner of the Final
- 2nd: Runner-Up in the Final
- 3rd-4th: Remaining Semi-Final Players Ranked by

- Point Percentage of Winner in their Semi-Final Game
- 5th-8th: Remaining Quarter-Final Players Ranked by
 - Point Percentage of Winner in their Quarter-Final Game
- 9th-16th: Remaining Round of 16 Players Ranked by
 - Point Percentage of Winner in their R16 Game
- 17th+: Remaining Players Ranked by
 - Total Tournament Points Scored
 - Average of Points Percentage of Best opponent in each game